Maths Calculation Policy 2020



Inspired by Christ, we grow and learn together, reaching our fullest

The following calculation policy has been devised to meet the requirements of the 2014 National Curriculum for teaching and learning of Mathematics at St Wilfrid's RCVA Primary School. It has been designed around the White Rose Maths Hub to give our children a consistent and smooth progression of learning in calculations across the school.

In reception, we aim for the children to have the ability to achieve the Early Learning Goals in Numbers by the end of their time in The Foundation Stage. The strategies and methods the children learn within this phase are the foundations of their mathematical learning journey and will be built upon and added to as they progress through the Key Stages. On this journey, they will develop their calculation skills in accordance with this policy.

The strategies for calculation which children learn need to be represented by models and images to support, develop and secure their understanding. As a result of this, a child's fluency in maths is built upon. When teaching a new strategy, it is important to start with numbers which children can easily manipulate, so that they can understand the methodology. It is essential that children develop a sound understanding of the number system in order to carry out calculations both efficiently and accurately.

Age related expectations

Our calculation policy is organised by year group, according to the age related expectations set out in the 2014 National Curriculum for Mathematics, which focuses on the acquisition of skills and mastery. Children in each year group are taught to the appropriate stage for their age. Some children will be working at a lower stage than their age until they are secure to move on. Those children who are more able mathematicians will use their skills in a more independent manner, working on more complex problems rather than working above their age related expectations. This allows the child to apply and broaden their mathematical knowledge and understanding within a range of contexts.

Providing a context for calculations

It is important that calculations are given a real life context or problem solving approach. By using real life contexts and problem solving approaches, children develop a greater understanding of the purpose of calculations, which helps them to decide what operations and what methods are most efficient to use when solving problems. This is an aspect of mathematical learning which takes place in lessons through fluency, reasoning and problem solving.

Choosing a calculation method

Written calculations are based on mental strategies. The four operations of calculation (addition, subtraction, multiplication and division) build on mental skills, which provide the foundations of jottings and informal methods of recording, and in turn lead on to the more formal written methods of calculation. Children need to be taught a range of mental and written methods, which they can then begin to use when solving calculations independently. Children need to be taught and encouraged to use these steps when deciding what approach to take, when doing calculations:



<u>Year</u>	Calculations	<u>Times Tables</u> <u>Coverage</u>
EYFS	 U + U U - U Doubling single digit numbers Halving single digit numbers up to 10 	Counting in 1s, 2s, 5s and 10s
Year 1	 U + U and U + TU (numbers up to 20) including adding zero. U - U and TU - U (numbers up to 20) including subtracting zero. U x U U ÷ U 	2x, 5x and 10x tables
Year 2	 TU + U, TU + multiplies of 10, TU + TU, U + U + U TU - U, TU - tens, TU - TU U x U U ÷ U and TU ÷ U (within 2, 5 and 10 times tables). 	2x, 5x, 10x tables and counting in steps of <mark>3</mark>
Year 3	 Add numbers with up to 3 digits, HTU + multiples of 10, HTU + multiples of 100 Subtract numbers up to 3 digits, HTU – U, HTU – multiples of 10, HTU – multiples of 100, HTU – HTU TU x U TU ÷ U 	2x, 3x, 4x, 5x, 10x and 8x tables
Year 4	 Add numbers with up to 4 digits, ThHTU + THHTU, add decimals with up to 2 decimal places in the context of money Subtract numbers with up to 4 digits, ThHTU – ThHTU, subtract decimals with up to 2 decimals places in the context of money Multiply 3 numbers together, TU x U, HTU x U, multiply by zero and one TU ÷ U, HTU ÷ U 	2x, 3x, 4x, 5x, 6x, 7x 8x, 9x, 10x, 11x and 12x tables
Year 5	 Add numbers with more than 4 digits, add decimals with up to 3 decimal places Subtract numbers with more than 4 digits, subtract decimals with up to 3 decimal places Multiply whole numbers and decimals with up to 3 decimal places by 10, 100 and 1000 Divide numbers with up to 4 digits by U (including remainders fractions and decimals, using rounding accordingly 	All times tables
Year 6	 Add numbers with more than 4 digits, add decimals with up to 3 decimal places Subtract numbers with more than 4 digits, subtract decimals with up to 3 decimal places Multiply numbers with up to 4 digits by TU, multiply numbers with up to 2 decimal places by a whole number Divide numbers up to 4 digits by TU (interpreting remainders according to the context), divide decimals up to 2 decimal places by U or TU 	All times tables

EYFS key vocabulary



add, and, count on, more, total, sum, altogether, take away, fewer, leave, count back, difference between, group, double, halve, half, some, a lot.

Year 1 key vocabulary					
add, more, plus, and, make, altogether, total, equal to, equals, dou most, count on, number line.					
0	Equal to, take, take away, less, minus, subtract, leaves, distance/difference between, how many more, how many fewer/less than, most, least, count back, how many left?, how much less is?				
×	groups of, lots of, time, array, altogether, multiply, count				
÷	Share, share equally, one each, two each, group, groups of, lots of, array, jumps				

	Year 2 key vocabulary				
•	add, more, plus, and, make, altogether, total, equal to, double, most, count on, number line, sum, tens, units/ones, patition, plus, addition, column, tens boundary				
0	Equal to, take, take away, less, minus, subtract, leaves, distance/difference between, how many more, how many fewer/less than, most, least, count back, how many left?, how much less is?, difference, count on, strategy, tens, ones/units				
×	groups of, lots of, time, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times				
•••	Share, share equally, one each, two each, group, groups of, lots of, array, jumps, divide, divide by, divide into, division, grouping, number line, repeated subtraction, left, left over				

	Year 3 key vocabulary				
add, more, plus, and, make, altogether, total, equal to, double, count on, number line, sum, tens, units/ones, partition, plus, ac column, tens boundary, hundreds boundary, increase, vertical, expanded, compact					
0	Equal to, take, take away, less, minus, subtract, leaves, distance/difference between, how many more, how many fewer/less than, most, least, count back, how many left?, how much less is?, difference, count on, strategy, tens, ones/units, exchange, descrease, hundreds, value, digit				
×	groups of, lots of, time, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times, partition, grid method, multiple, product, tens, units, value				
÷	Share, share equally, one each, two each, group, groups of, lots of, array, jumps, divide, divide by, divide into, division, grouping, number line, repeated subtraction, left, left over, inverse, short division, 'carry', remainder, multiple				

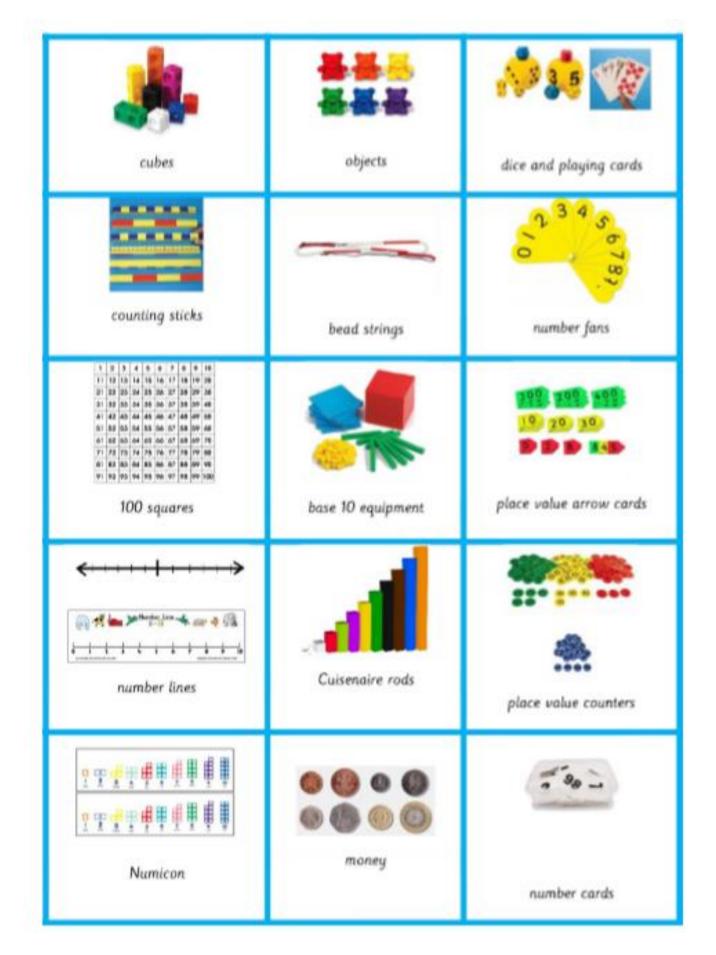
	Year 4 key vocabulary					
\bigcirc	add, more, plus, and, make, altogether, total, equal to, double, most count on, number line, sum, tens, units/ones, partition, plus, addition column, tens boundary, hundreds boundary, increase, vertical, 'carry expanded, compact, thousands, thousands boundary, digits, inverse					
	Equal to, take, take away, less, minus, subtract, leaves, distance/difference between, how many more, how many fewer/less than, most, least, count back, how many left?, how much less is?, difference, count on, strategy, tens, ones/units, exchange, descrease, hundreds, value, digit, inverse					
	groups of, lots of, time, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times, partition, grid method, multiple, product, tens, units, value, inverse					
÷	Share, share equally, one each, two each, group, groups of, lots of, array, jumps, divide, divide by, divide into, division, grouping, number line, repeated subtraction, left, left over, inverse, short division, 'carry', remainder, multiple, divisible by, factor					

	Year 5 key vocabulary				
•	add, more, plus, and, make, altogether, total, equal to, double, most, count on, number line, sum, tens, units/ones, partition, plus, addition, column, tens boundary, hundreds boundary, increase, vertical, 'carry', expanded, compact, thousands, thousands boundary, digits, inverse, decimal places, decimal point, tenths, hundredths, thousandths				
0	Equal to, take, take away, less, minus, subtract, leaves, distance/difference between, how many more, how many fewer/less than, most, least, count back, how many left?, how much less is?, difference, count on, strategy, tens, ones/units, exchange, descrease, hundreds, value, digit, inverse, tenths, hundredths, decimal point, decimal				
8	groups of, lots of, time, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times, partition, grid method, multiple, product, tens, units, value, inverse, square, factor, integer, decimal, short/long multiplication, 'carry', place holder				
÷	Share, share equally, one each, two each, group, groups of, lots of, array, jumps, divide, divide by, divide into, division, grouping, number line, repeated subtraction, left, left over, inverse, short division, 'carry', remainder, multiple, divisible by, factor				

Year 6	key voca	abulary

add, more, plus, and, make, altogether, total, equal to, double, most, count on, number line, sum, tens, units/ones, partition, plus, addition, column,			
tens boundary, hundreds boundary, increase, vertical, 'carry', expanded,			
compact, thousands, thousands boundary, digits, inverse, decimal places,			
decimal point, tenths, hundredths, thousandths			
Equal to, take, take away, less, minus, subtract, leaves, distance/difference			
between, how many more, how many fewer/less than, most, least, count			
back, how many left?, how much less is?, difference, count on, strategy,			
tens, ones/units, exchange, descrease, hundreds, value, digit, inverse,			
tenths, hundredths, decimal point, decimal			
groups of, lots of, time, array, altogether, multiply, count, multiplied by,			
repeated addition, column, row, commutative, sets of, equal groups, times			
as big as, once, twice, three times, partition, grid method, multiple, product,			
tens, units, value, inverse, square, factor, integer, decimal, short/long			
multiplication, 'carry', place holder, tenths, hundredths, decimal			
Share, share equally, one each, two each, group, groups of, lots of, array,			
jumps, divide, divide by, divide into, division, grouping, number line,			
repeated subtraction, left, left over, inverse, short division, 'carry',			
remainder, multiple, divisible by, factor, common factor			

Maths resources







In Reception, children's learning about number is based on the requirements of the Numbers section of the Early Learning Goals for Mathematics. It is mainly

based on games and play. The following methods and strategies are used to teach 'Number' in Reception:

Count objects and quantities of things.

Estimate the numbers of objects and check by counting Compare sets of objects using language of more and fewer





More or Less? Look at the animals in each box, and circle the group that has more.

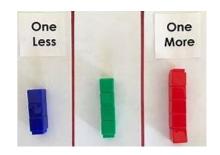
Find totals of items in 2 or more groups by counting all of them



Through play and following their own interest, identify their own maths problems to solve



Say the number that is more or less than a given number to at least 20.



Explore numbers through stories, songs and in the outdoor learning environment, including in our Forest School

Record/begin to write numbers to 20 using a range of different materials and methods e.g paint, chalk, sand,

Through play, role-play, practical activities and discussion, use the names addition and subtraction







Key skills for number in EYFS

By the end of the year, children should be able to:

- Count reliably with numbers from 1 to 20.
- Place numbers 0 to 20 in order and say which number is one more or one less than a given number.
- Use quantities and objects to add and subtract 2 single-digit numbers and count on or back to find the answer.
- Solve problems involving doubling, halving and sharing.

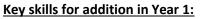




Addition

Year 1: add with numbers up to 20

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>	
strategy Combining 2 parts to make a part whole model	Use a part whole model. Use cubes to add two numbers together as a group or in a bar.	Use pictures to add two numbers together as a group or in a bar.	4 + 3 = 7 7 4 3 $10 = 6 + 4$ 4 4 4 4 4 4 4 4 4	
Starting at the bigger number and counting on- using cubes	Start with the larger number on the bead string and then count on using the smaller number 1 by 1 to find the answer.	12+5=17 10 11 12 13 14 15 16 17 16 19 20 Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5+12=17 Place the larger number in your head and count on the smaller number to find the answer.	
Regrouping to make 10 using ten frame.	6+5=11 Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part whole model to make 10. 9+5=14	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'	
Represent and use number bonds and related subtraction facts within 20.	2 more than 5.		Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'	



- Read and write numbers to 100 in numerals, including 1-20 in words.
- Recall number bonds to 10 and 20, and addition facts with 20
- Count to and across 100
- Count in multiples of 1, 2, 5 and 10
- Solve simple 1 step problems involving addition, using objects, number lines and pictorial representations

Year 2: add with two digit numbers

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>	
Adding three single digits	Combine to make 10 first if possible, or bridge 10 then add the third digit.	Regroup and draw representation. + + + = 15	4 + 7 + 6 = 10 + 7 $= 17$ Combine the two numbers that make/bridge ten then add on the third.	
Using known number facts	20 Within 20.	20 + = 20 20 - = + = 20 20 - =	+ 1 = 16 $16 - 1 = 1 + = 16$ $16 - = 1$	
Using bar models			23 25 ?	
	3 + 4 = 7	7 + 3 = 10	23 + 25 = 48	
Add a 2- digit number and ones	Continue to develop understanding of partitioning and place value.	10s 1x 1111 . 4 9 Children to represent the base 10 as symbols.	$ \begin{array}{c} 41+8 \\ 40+9=49 \\ \hline & & \\ & &$	
Add a 2- digit number and tens	25 + 10 = 35 Explore the fact that the ones digit does not change.	27 + 30 +10 +10 +10 27 37 47 57	27 + 10 = 37 27 + 20 = 47 27 + □ = 57	
Add two 2-digit numbers	Mode using base 10, Numicon and place value counters.	+20 +6 OF +20 +3 +2 47 67 72 47 67 70 72 Use a number line and bridge ten using part whole if necessary.	25 + 47 $20 + 5$ $40 + 7$ $20 + 40 = 60$ $5 + 7 = 12$ $60 + 12 = 72$	

Key skills for addition in Year 2:

- Read and write numbers to at least 100 in numerals and words
- Add a 2-digit number and ones (e.g 27 + 6)
- Add a 2-digit number and tens (e.g 23 +40)
- Add pairs of 2-digit numbers (e.g 35 + 47)
- Add three 1-digit numbers (5 + 9 + 7)
- Know that adding can be done in any order (commutative law)
- Recall number bonds to 20 and number bonds to 10 up to 100 (e.g 30 + 70)
- Count in steps of 2. 3, 5 and 10 from any number, including 0
- Understand the place value of 2-digit numbers (tens and ones/units)
- Compare and order numbers to 100 using < , > and = signs
- Solve problems with addition using concrete objects and pictorial representations, involving numbers, quantities and measures and applying mental and written methods

Year 3: add with up to three digits

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Column addition-no regrouping	T O Model using base 10 or Numicon. Add together the ones first, then the tens. 10 or Numicon. 45 10 or Numicon. 45 10 or Numicon. 45 10 or Numicon. 45 10 or Numicon. 47 10 or Numicon. 48 10 or Numicon. 49 10 or Numicon. 34 10 or Numicon. 7 9	Children move to drawing the counters using a tens and ones frame.	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
Column addition- with regrouping	39 15 Move to using place value counters. 0 0 0 0 0 0 0 0 0 0 0 0 0	5 1 Children can draw a representation of the grid to further support their understanding, carrying the ten underneath the line.	$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$
Using place value counters (up to 3 digits)	Use place value counters to show the exchange.	Children to represent the counters in a place value chart, circling when they make an exchange.	243 +368 611 1 1

Key skills for addition in Year 3:

- Read and write numbers to 1000 in numerals and words
- Add a 2-digit number mentally, including those exceeding 100
- Add a 3-digit number and ones mentally (e.g 175 + 8)
- Add a 3-digit number and tens mentally (e.g 249 + 50)
- Add a 3-digit number and hundreds mentally (e.g 381 + 400)
- Estimate answers to calculations using the inverse operation to check answers
- Solve problems including missing number problems, using number facts, place value and more complex additions
- Recognise the place value of each digit in 3-digit numbers (hundreds, tens, ones/units)
- Continue to practise a wide range of mental addition strategies i.e number bonds, adding to the nearest multiple of 10, 100 and 1000 and adjusting, using near doubles, partitioning and recombining.

Year 4: add with up to four digits

Objective and strategy	<u>Concrete</u>		<u>Pictorial</u>				Abstract
Column method- regrouping	Children continue to PV counters to add, ones for a ten, ten te hundred, etc.	exchanging 10	•••	**	: •	:: ;;;	3517 + 396
(up to 4 digits)	Handreds Tens	Ones 000 000	7 Draw repre value grid.	1 sentatio	5 • ns using	1 g a place	Continue from previous work to carry hundreds as well as tens. Relate to money and measures.

Key skills for addition in Year 4:

- Select the most appropriate method: mental, jottings or written and explain why.
- Recognise the place value of each digit in 4 digit numbers (thousands, hundreds, tens, ones/units).
- Round any number to the nearest 10, 100 or 1000.
- Estimate and use the inverse operation to check answers to a calculation.
- Solve 2 step problems in context, deciding which operations and methods to use and explain why.
- Find 1000 more or less than a given number.
- Continue to practise a wide range of mental addition strategies, i.e add number bonds, add the nearest multiple of 10, 100 or 1000 and adjust, use near doubles, partitioning and recombining.
- Add numbers up to 4 digits in context, deciding which operations and methods to use and explain why.

Year 5: add numbers with more than four digits

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Column method- regrouping (more than 4 digits)	Children continue to use base 10 or PV counters to add, exchanging 10 ones for a ten, ten tens for a hundred, etc.	7 1 5 1 Draw representations using a place value grid.	3517 + 396 3913 Continue from previous work to carry hundreds as well as tens. Relate to money and measures.
Add decimals with 2 decimal places, including money	As year 4 tens ones tenths hundredths tenths hundredths Introduce decimal place value counters and model exchange for addition.	2.37 + 81.79 +ens ones +ents hundrediss 00 000 0000 00000 00000 00 00000 00000 00000 00 0000 00000 00000 00 00000 00000 00000 00000 00000 00000 00000 00000 00000 0000 00000 00000 0000 00000 00000 0000 00000 00000 00000 00000 00000 0000 00000 00000 0000 00000 00000 0000 00000 00000 0000 00000 00000 0000 00000 00000 0000 00000 00000 00000 000000 00000 00000000	72.8 ± 54.6 127.4 1 1 $\pounds 2 3 \cdot 59$ $\pm \pounds 7 \cdot 55$ $\pounds 3 \cdot 4$

Key skills for addition in Year 5:

- Add numbers mentally with increasingly large numbers using a range of mental strategies i.e add the nearest multiple of 10, 100 and 1000 and adjust, use near doubles, the inverse, partitioning and recombining and number bonds.
- Use rounding to check answers and accuracy
- Read, write, order and compare numbers up to at least 1 million and determine the value of each digit.
- Round any number up to 1,000,000 to the nearest 10, 100. 1000, 10,000 and 100,000
- Add numbers with more than 4 digits, using a formal method of column addition

Year 6: add several numbers of increasing complexity

<u>Objective</u>	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
and			
strategy Column method- regrouping (more than 4 digits)	Children continue to use base 10 or PV counters to add, exchanging 10 ones for a ten, ten tens for a hundred, etc.	7 1 5 1 Draw representations using a place value grid. 0 0	+ 396 + 396 3913 Continue from previous work to carry hundreds as well as tens. Relate to money and measures.
Add decimals with 2 decimal places, including money	As year 4 tens ones tenths hundredths tenths hundredths Introduce decimal place value counters and model exchange for addition.	2.37 + 81.79 <u>+ens</u> ones + <u>entrs</u> hundredtis 00 000 0000 00000 00000 00 00000 00000 00000 00 0000 00000 00 0000 0000 00 0000 0000 0000 000000 000000 000000 000000 000000	$\begin{array}{c} 8 & 1, 0.5 & 9 \\ 3, 6 & 6 & 8 \\ 1.5, 3.0 & 1 \\ + & 2.0, 5.5 & 1 \\ 1.2, 0, 5, 7 & 9 \\ + & 1.1 & 1 \\ \end{array}$ Insert zeros for place $5.9 + 7.70 \\ + & 1.300 \\ + & 1.300 \\ - & 93 + 5.1 \\ \end{array}$

*The methods used will follow on from those taught in Year 5 and Year 6, many of those problems will be in the context of money or measure.

**A large focus in Year 6 will be the use of abstract methods

Key skills for addition in Year 5:

- Perform mental calculations, including mixed operations and large numbers, using and practising a range of mental strategies.
- Solve multi-step problems in context, deciding which operations and methods to use and explain why.
- Read, write, order and compare numbers up to 10 million and determine the value of each digit.
- Round any number (including decimal numbers) up to a required degree of accuracy.
- Understand how to add mentally with larger numbers and calculations of increasing complexity.



Subtraction



Year 1: subtract from numbers up to 20

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Taking away ones	4-2=2 Use physical objects such as counters or cubes, to show how objects can be taken away.	15-3 = 12 Cross out drawn objects to show what has been taken away.	7—4 = 3 16—9 = 7
Counting back	Move objects away from the group, counting backwards. Move the beads along the bead string as you count backwards.	Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?
Find the difference	"seven is 3 more than four" 4 'I am 2 years older than my sister" Lay objects to represent a bar model.	Count back in ones using a number line.	Hannah has 12 sweets and her sister has 5 How many more sweets does Hannah have than her sister?
Represent and use number bonds and related subtraction within 20 (part whole model)	Link to addition. Use PW model to model the inverse. If 10 is the whole and 6 is one of the parts, what is the other part? 10-6=4	Use pictorial representations to show the part.	5 12 7 Move to using numbers within the part whole model.
Make 10	14-9 Make 14 on a ten frame. Take away 4 to make ten, then take one more away so that you have taken 5.	13-7 13-7-6 Jump back 3 first, then another 4. Use ten as the stopping point.	16—8 How many do we subtract first to get to 10? How many do we have left to take off?
Bar model	5-2=3	<u>*******</u> **	8 2 10 = 8 + 2 10 = 2 + 8 10-2 = 8 10-8 = 2

Key skills for subtraction in Year 1:

- Given a number, say one more or one less
- Count to and over 100, forward and back, from any number
- Represent and use subtraction facts to 20 and within 20
- Subtract with 1-digit and 2-digit numbers to 20, including zero
- Solve one step problems that involve addition and subtraction, using concrete objects (i.e bead strings, objects, cubes, pictures and missing number problems).
- Read and write numbers from 0 to 20 in numerals and words.

Year 2: subtract with 2 numbers

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
<u>strategy</u> Counting back	6-2=4 1 2 3 4 5 6 7 8 9 10 Using number lines or number tracks, children start with the greatest number and count back.	Children to represent what they see pictorially.	Represent the calculation on a number line and show their jumps. Encourage the children to use an empty number line.
Find the difference	Using cubes, Numicon or other objects to find the difference between two numbers.	Children to draw the cubes or a bar model to illustrate what they need to calculate.	Find the difference between 8 and 5 8 – 5, the difference is \square Children to explore why 9 – 6, 8 – 5 and 7 – 4 have the same difference
Make 10	34-28 Use bead strings to model counting to the next ten and then the remaining part of the number.	Use a number line to count on to the next ten and then the remaining part of the number.	93—76 = 17
Column method using base 10	10s 1s 10s 1s 1 1 <t< td=""><td>10s 1s 1111 iiiii 4 1 Children to represent the base 10 pictorially.</td><td>4 8 - 7 4 1 Children to use the column method</td></t<>	10s 1s 1111 iiiii 4 1 Children to represent the base 10 pictorially.	4 8 - 7 4 1 Children to use the column method

Key skills for subtraction in Year 2:

- Recognise the place value of each digit in a 2-digit number
- Recall and use subtraction facts to 20 fluently and derive and use related facts up to 100
- Subtract using concrete objects, pictorial representations, 100 square
- Mentally subtract a 2-digit number and ones; a 2-digit number and tens and two x 2-digit numbers.
- Show that subtraction of one number from another number cannot be done in any order
- Recognise and use the inverse relationships between addition and subtraction to check calculations and missing number problems.
- Solve simple addition and subtraction problems, including measure, using concrete objects, pictorial representations and also apply increasing knowledge of mental and written methods.

Year 3: subtract with 2 and 3 digit numbers

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Column method without grouping	Use base 10 or Numicon to model.	Draw representations to support understanding.	$47-24 = 23$ $-\frac{40}{20+3}$ The above step may be needed to iead to clear column subtraction understanding. 32 -12 20
Column method with regrouping (up to 3 digits using place value counters)	Tens Units Begin with base 10 or Numicon. Move to place value counters, modelling the exchange of ten in to ten ones/units. Use the phrase 'exchange'.	Tens Ones The Tens Ones Tens O	836-254=582 300 130 6 - 200 50 4 500 80 2 Begin by partitioning into place value columns. 728-582-146 47 12 8 5 8 2
			Next, move to the formal method.

Key skills for subtraction in Year 3:

- Read and write numbers up to 1000 in numerals and words.
- Select the most appropriate method to subtract and explain why.
- Solve problems, including missing number problems.
- Estimate answers and use the inverse operation to check.
- Recognise the place value of each digit in a 3-digit number.
- Find 10 or 100 more or less than a given number.
- Use **counting on** as a mental strategy to find the difference when numbers are close together or near multiples of 10.
- Mentally subtract a 3-digit number and ones, a 3-digit number and tens and a 3-digit number and hundreds.

Year 4: subtract with up to 4 digit numbers

Objective	Concrete	Pictorial	<u>Abstract</u>
and strategy			
Column method with regrouping (up to 4 digits)	234 - 179 234 - 179	45 -29 Tens Ones -29 To Point Ones -29 -29 -29 -29 -29 -29 -29 -29	2 x 5 4 - 1 5 6 2 1 1 9 2 Use the phrase 'take and make' for ex- change

Key skills for subtraction in Year 4:

- Subtract by counting on where numbers are close together or when they are near to multiples of 10, 100 etc.
- Children select the most appropriate and efficient methods for given subtraction calculations.
- Estimate and use inverse operations to check answers.
- Solve addition and subtraction 2-step problems, choosing which operations and methods to use and explain why.
- Solve simple measure and money problems, involving fractions and decimals to two decimal places.
- Find 1000 more or less than a given number.
- Count backwards through zero, including negative numbers.
- Recognise the place value of each number in a 4-digit number.
- Round any number to the nearest 10, 100 or 1000

Year 5: subtract with at least 4 digit numbers

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Column method with regrouping	234 - 179	45 76 Tens Ones 29 16 20 16 20 16 20 20 20 20 20 20 20 20 20 20	$\frac{23}{12} \times 10 \times 16$ $- 2128$ $28,928$ $3.21 - 1.8 =$ $\frac{3.21 - 1.8 =}{1.41}$ 1.41 Zero used as place holder

Key skills for subtraction in Year 5:

- Subtract numbers mentally with increasingly large numbers.
- In a range of contexts, use rounding and estimation to check answers to calculations and determine levels of accuracy.
- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and explain why.
- Read, write, order and compare numbers to at least 1 million and determine the value of each digit.
- Count forwards or backwards in steps of powers of 10 for any given number up to 1 million.
- Interpret negative numbers in context, counting forwards and backwards with positive and negative integers through zero.
- Round any number up to 1 million to the nearest 10, 100, 1000, 10,000 and 100,000

Year 5: subtract with increasingly large and more

complex numbers and decimal values

Column 234-179 45 method Image: Column and the state of the stat	Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
regrouping Model process of exchange using Numicon, base ten and then move to PV counters. Children may draw base 10 or place value counters and cross off. Children may draw base 10 or place value counters and cross off. Children may draw base 10 or place value counters and cross off.	method	Image: system Image: system Image: system Image: system Image: system Image: system Image: system Image: system Image: system Image: system Image	The second seco	·//0/5·3/4/19 - 36·080

Mental strategies

Children should be able to apply their knowledge of a range of mental strategies, mental recall skills and informal and formal written methods when selecting the most appropriate method to work out subtraction problems.

Key skills for subtraction in Year 6:

- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and explain why.
- Read, write, order and compare numbers up to 10 million and determine the value of each digit.
- Round any whole number to a required degree of accuracy.
- Use negative numbers in context and calculate intervals across zero.
- Consider a range of mental subtraction strategies, jottings and written methods before choosing how to complete a calculation.





Year 1: multiply with concrete objects, arrays and

pictorial representations

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Recognising and making equal groups using repeated addition	3×4 4+4+4 There are 3 equal groups with 4 in each group.	Children to represent the practical resources in a picture and use a bar model.	$3 \times 4 = 12$ 4 + 4 + 4 = 12
Doubling	Use practical activities using manip- ultives including cubes and Numicon to demonstrate doubling 1 + 0 = 0 1 + 0 = 0	Draw pictures and representations to show how to double numbers. Double 4 is 8	16 10 10 10 10 1 10 1 10 1 1 1 1 1 1 1 1 1 1
Counting in multiples	Count the groups as children are skip counting, children may use their fingers as they are skip counting.	Mumber lines, counting sticks and bar models should be used to show representations of counting in multiples.	0, 2, 4, 6, 8, 10 0, 3, 6, 9, 12, 15 0, 5, 10, 15, 20, 25, 30 4 × 3 = Count in multiples of a number aloud.
Understanding using arrays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show understanding.	3 x 2 = 6 2 x 5 = 10

Key skills for multiplication in Year 1:

- Count in multiples of 2, 5 and 10.
- Solve one-step problems involving multiplication by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher.
- Make connections between arrays, number patterns and counting in 2s, 5s and 10s.
- Begin to understand doubling, using concrete objects and pictorial representations.

Year 2: multiply using arrays and repeated addition

(using at least 2s, 5s and 10s)

Objective	Concrete	Pictorial	Abstract
and strategy			
Doubling	Model doubling using dienes and PV counters.	Draw pictures and representations to show how to double numbers	Partition a number and then double each part before recombining it back together. 16 10 10 10 10 10 10 10 10
Counting in multiples of 2,3, 4, 5 and 10 from 0 (repeated addition)	Count the groups as children are skip counting, children may use their fingers as they are skip counting. Use bar models. 5+5+5+5+5+5+5=40	Number lines, counting sticks and bar models should be used to show representation of counting in multiples.	Count in multiples of a number aloud. Write sequences with multiples of numbers 0, 2, 4, 6, 8, 10 0, 3, 6, 9, 12, 15 0, 5, 10, 15, 20, 25 , 30 4 × 3 =
Multiplication is commutative	Create arrays using counters and cubes and Numicon. Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer. Output Out	Use representations of arrays to show different calculations and explore commutativity.	12 = 3 × 4 12 = 4 × 3 Use an array to write multiplication sentences and reinforce repeated addition. 5 + 5 + 5 = 15 3 + 3 + 3 + 3 = 15 $5 \times 3 = 15$ $3 \times 5 = 15$ $3 \times 4 = 8$
Using the inverse		$ \begin{array}{c} 8\\ 4\\ 2\\ \hline \times \\ = \\ \hline \times \\ = \\ \hline \div \\ = \\ \hline \div \\ = \\ \hline \div \\ = \\ \hline \end{array} $	$2 \times 4 = 8$ $4 \times 2 = 8$ $8 \div 2 = 4$ $8 \div 4 = 2$ $8 = 2 \times 4$ $8 = 4 \times 2$ $2 = 8 \div 4$ $4 = 8 \div 2$ Show all 8 related fact family sentences.

Key skills for multiplication in Year 2:

- Count in steps of 2, 3 and 5 from zero and in 10s from any given number.
- Recall and use multiplication facts from the 2, 5 and 10 multiplication tables, including recognising odds and evens.
- Write and calculate number statements using the x and = signs.
- Show that multiplication can be done in any order (commutative).
- Solve a range of problems involving multiplication, using concrete objects, arrays, repeated addition, mental methods and multiplication facts.
- Use a variety of language to discuss and describe multiplication.

Year 3: multiply 2-digit numbers by a single digit

<u>number</u>

Objective	Concrete	Pictorial	<u>Abstract</u>
and			
<u>strategy</u>			4
Partition to multiply	4×15 Using Numicon or base 10, partition the numbers.	Children to represent the concrete manipulatives pictorially.	4×15 10 5 10 x 4 = 40 5 x 4 = 20 40 + 20 = 60 Children to be able to use an array to write a range of calculations.
Grid method	Make links with arrays to introduce the method. Wove on to base 10 to move towards a more compact method. Use PV counters to show how we are finding groups of a number. Fill each row with 126. Fill each column, starting with the ones and making any exchanges needed.	Children can draw place value counters using colours to show different amounts or just use the circles in different columns to show their thinking as shown below. $\boxed{24 \times 3 = 72}$ $\boxed{4}$ $\boxed{20}$ $\boxed{60}$ $\boxed{000}$ $\boxed{000}$ $\boxed{12}$ $\boxed{60}$ $\boxed{12}$ $\boxed{60}$ $\boxed{12}$ $\boxed{60}$ $\boxed{12}$ $\boxed{60}$ $\boxed{12}$ $\boxed{12}$ $\boxed{60}$ $\boxed{12}$ $$	×305721035210 + 35 = 245Start by multiplying by 1 digit numbers and showing the clear addition alongside the grid.108103024Moving forward, multiply by a 2 digit number showing the different rows within the grid method.

Key skills for multiplication in Year 3:

- Recall and use multiplication facts for the 2, 3, 4, 5, 8 and 10 times tables and multiply multiples of 10.
- Write and calculate number statements using the multiplication tables they know, including 2-digit number x 1-digit numbers.
- Solve multiplication problems, including missing number problems (e.g ? x 5 = 20 3 x ? = 18 ? x ? = 32).
- Develop mental strategies using commutativity (e.g 4 x 12 x 5 = 4 x 5 x 12 = 20 x 12 = 240)
- Solve simple problems in contexts, deciding which operations and explaining methods to use.
- Start to develop reliable methods for multiplication.

Year 4: multiply 2-digit and 3-digit numbers by a single digit number, using all multiplication tables to <u>12 x 12</u>

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
strategy Grid method recap from year 3 for 2- digit x 1-digit Move on to multiplying 3- digit number by a 1-digit number (Year 4 expectation)	Use place value counters to show how w are finding groups of a number. We are multiplying by 4 so we need 4 rows	the unrelent columns to show their thinking as	Start with multiplying by one-digit numbers and showing the clear addition alongside the grid. $\begin{array}{r c c c c c c c c c c c c c c c c c c c$
Column multiplication	Children can continue to be supported by place value counters at the stage of multiplication. This initially done where there is no	x300207412008028 The grid method my be used to show how this relates to a formal written method. Image: state s	327 x 4 28 80 1200 1308 This may lead to a compact method.

Key skills for multiplication in Year 4:

- Count in multiples of 6, 7, 9, 25 and 100
- Recall multiplication facts for all multiplication tables to 12 x 12
- Recognise the place value of each digit in a 4-digit number (thousands, hundreds, tens and ones/unites).
- Use pave value, known facts and derived facts to multiply mentally e.g multiply by 1, 10, 100 and 0 and multiply 3 numbers together.
- Use commutativity and other mental strategies accurately and confidently (e.g 3 x 6 = 6 x 3, 2 x 6 x 5 = 10 x 60, 39 x 7 = 30 x 7 + 9 x 7 etc)
- Solve problems with increasingly complex multiplication in a range of contexts.

Year 5: multiply up to 4-digit numbers by a 1-digit or

2-digit numbers

Objective	<u>Concrete</u>	Pictorial	<u>Abstract</u>
and strategy Column multiplication for 3 and 4 digit numbers by a 1 digit number	HundredsTensOnesIt isimportantimportantat thisstage thattheyalwaysmultiplymultiplythe onesfirst.	× 300 20 7 4 1200 80 28	327 $x 4$ 28 80 1200 1308 $3 2 7$ $x 4$ $x 4$ $a compact$ $a compact$ $method.$
Column multiplication	Manipulatives may still be used with the corresponding long multiplication modelled alongside.	10 8 10 80 3 20 20 24 Continue to use bar modelling to support problem solving	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Key skills for multiplication in Year 5:

- Identify multiples and factors, using knowledge of multiplication tables to 12 x 12
- Recognise and use square and cube numbers and their notation.
- Solve problems involving multiplication, using knowledge of factors and multiples, squares and cubes.
- Multiply integers (whole numbers) and decimals by 10, 100 and 1000
- Solve problems involving combinations of operations, choosing and using calculations and methods appropriately.

Year 6: multiply up to 4-digit numbers by a 1-digit or 2-digit numbers with up to 2 decimal places by whole

<u>numbers</u>

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Column multiplication for 3 and 4 digit numbers by a 1 digit number	HundredsTensOnesImage: State of the state of multiplication. This initially done where there is no regrouping. 321 x 2 = 642It is important at this stage that they always multiply the ones first.	× 300 20 7 4 1200 80 28	327 $x 4$ 28 80 1200 1308 $3 2 7$ $x 4$ $1 3 0 8$ This will lead to a compact method.
Column multiplication	Manipulatives may still be used with the corresponding long multiplication modelled alongside.	10 8 10 80 3 20 20 24 Continue to use bar modelling to support problem solving	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
Multiply numbers with up to 2 decimal places			Remind children that the single digit belongs in the ones column. Line up the decimal points in the question and answer. $3 \cdot 1 9$ $\times 8$ $2 5 \cdot 5 2$

Key skills for multiplication in Year 6:

- Recall multiplication facts for all times tables up to 12 x 12 (Year 4 and Year 5)
- Multiply multi-digit number up to 4-digit x 2-digit numbers using long multiplication
- Use short multiplication to multiply numbers with up to 4 digits by a single digit.
- Perform mental calculations with mixed operations and large numbers.
- Solve multi-step problems in a range of contexts, choosing appropriate combinations of operations and methods.
- Estimate answers using rounding and approximation and determine levels of accuracy.
- Round any integer to a required degree of accuracy.



Division



Year 1: group and share small

quantities

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Division as sharing	I have 10 cubes. Can you share them equally in 2 groups?	B shared between 2 is 4 Sharing: 12 shared between 3 is 4 Children use pictures or shapes to share quantities.	12 shared between 3 is 4
Division as grouping	Children to group using a range of objects.	Represent the grouping pictorially.	3 Children should also be encouraged to use simple bar representations.

Key skills for division in Year 1:

- Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.
- Through grouping and sharing small quantities, pupils begin to understand division and find simple fractions of objects, numbers and quantities.
- Children make connections between arrays, number patterns and counting in 2s, 5s and 10s.

Year 2: group and share using the ÷ and = signs

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
<u>strategy</u> Division as grouping			28 ÷ 7 = 4 Divide 28 into 7 groups. How many are in each group?
	Divide the quantities into equal groups. Use objects to aid understanding.	12 ÷ 3 = 4 Use number lines for grouping. 20 20 ÷ 5 = ? 5 x ? = 20 Think of the bar as a whole. Split it into the number of groups you are dividing by and work out how many would be in each group.	
Repeated subtraction	$\frac{1}{3 \text{ groups of } 2}$	Children to represent repeated	Use an abstract number line to represent the equal groups that have
Division with arrays	ruler.	subtraction pictorially. Draw an array and use lines to split the array into groups to make multiplication and division sentences.	been subtracted. 7 x 4 = 28 4 x 7 = 28 28 ÷ 7 = 4 28 ÷ 4 = 7 28 = 7 x 4 28 = 4 x 7
	E.g. $15 \div 3 = 5$ $15 \div 5 = 3$ $5 \times 3 = 15$ $3 \times 5 = 15$		4 = 28 ÷ 7 7 = 28 ÷ 4 Find the inverse of multiplication and division sentences by creating

Key skills for division in Year 2:

- Count in steps of 2, 3 and 5 from 0
- Recall and use multiplication and division facts for the 2s, 5s and 10s multiplication tables, including recognising odd and even numbers.
- Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the x, ÷ and = signs.
- Show the multiplication of two numbers can be done in any order (commutative) and division of one number by another number.
- Solve problems involving multiplication and division using objects, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts.

Year 3: use short division to divide 2-digit numbers by 1-digit numbers (where there is no remainder in the final answer)

Objective and strategy	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Division with remainders	14÷3 = Divide objects between groups and see how much is left over	Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder.	Complete written divisions and show the remainder using r. 29 ÷ 8 = 3 REMAINDER 5 ↑ ↑ ↑ ↑ dividend divisor quotient remainder
Dividing a 2-digit number by a 1-digit number	IOs Is IOs	Children to represent the place value counters pictorially.	42 + 3 42 = 30 + 12 30 + 3 = 10 12 + 3 = 4 10 + 4 = 14 Children to be able to make sense of the place value counters and write calculations to show the process.

Key skills for division in Year 3:

- Recall and use multiplication and division facts for the 2s, 3s, 4s, 5s, 8s and 10s multiplication tables (through doubling, connect the 2s, 4s and 8s.
- Write and calculate mathematical statements for division using the multiplication tables that they know, including for 2-digit numbers divided by 1-digit numbers, using mental methods and progressing to formal written methods.
- Solve problems indifferent contexts, including missing number problems, involving division.
- Develop efficient mental methods e.g using multiplication and division facts (e.g 3 x 2 = 6, 6 ÷ 3 = 2 and 2 = 6 ÷3) to derive related facts (30 x 2 = 60 so 60 ÷ 3 = 20 and 20 = 60 ÷ 3).
- Develop reliable written methods for division, starting with calculations of 2-digit numbers by 1digit numbers and progressing to the formal written method of short division.

Year 4: divide up to 3-digit numbers by a 1-digit number (initially without remainders and then with)

Objective and	<u>Concrete</u>	Pictorial	<u>Abstract</u>
strategy Division with a remainder	Use of lollipop sticks to form wholes – squares are made because we are dividing by 4. There are 3 whole squares with 1 left over.	Children to represent the lollipop sticks pictorially.	Children should be encouraged to use their times tables facts; they could also represent repeated addition on a number line.
Short division (3- digit numbers by 1-digit)	96÷3 Tens Units 3 2 3 0 0 0 0 0 0 0 Use place value counters to divide using the bus stop method alongside Cuicalations	Students can continue to use drawn diagrams with dots or circles to help them divide numbers into equal groups.	123 5 6 ¹ 1 ¹ 5 Children to complete the calculation using the short division scaffold.
	42÷3 42÷3= Start with the biggest place value, we are sharing 40 into three groups. We can put 1 ten in each group and we have 1 ten left over. We exchange this ten for ten ones and then share the ones equally among the groups.	Encourage them to move towards counting in multiples to divide more efficiently. Represent the place value counters pictorially.	Begin with divisions that divide equally with no remainder. $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$

Key skills for division in Year 4:

- Recall multiplication and division facts for all numbers up to 12 x 12
- Use place value, known and derived facts to divide mentally, including multiplying and dividing by 10 and 100
- Become fluent in the formal written method of short division with exact answers when dividing by a 1-digit number.
- Develop secure mental methods and extend this to 3-digit numbers to derive fact families (e.g200 x 3 = 600 so 600 ÷ 3 = 200).
- Solve two-step problems in context, choosing the appropriate operation, working with increasingly more difficult numbers.

Year 5: divide up to a 4-digit number by a 1-digit number, including those with remainders

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
strategy			
Short division (up to 4 digits by a 1-digit number	As Year 4, using remainders.	As Year 4, using remainders.	$\begin{array}{r} 8 & 6 & r & 2 \\ \hline 3 & 3 & 2 \\ \hline 5 & 4 & 3 & 2 \\ \hline 0 & 6 & 6 & 3 & r & 5 \\ \hline 0 & 6 & 6 & 3 & r & 5 \\ \hline \end{array}$
including remainder)			8) 5 3 0 9

Key skills for division in Year 5:

- Recall multiplication and division facts for all numbers up to 12 x 12 (as in Year 4)
- Multiply and divide numbers mentally, drawing upon known facts (fact families)
- Identify multiples and factors, including finding all factor pairs of a number and common factors of two numbers.
- Solve problems involving multiplication and division using their knowledge of factors, multiples, squares and cubes.
- Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000
- Use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.
- Work out whether a number up to 100 is prime and recall prime numbers to 19
- Divide numbers up to 4 digits by a 1-digit number using the formal written method of short division and interpret remainders approximately for the context.
- Use multiplication and division as inverse.
- Interpret non-integer answers to division calculations by expressing results in different ways according to the context, including using remainders as fractions, decimals or by rounding (e.g 98 ÷ 4 = 24 r2 or 24 ½ or 24.5or 25).
- Solve problems involving combinations of all four operations, including the equals sign, including using division for scaling by simple fractions and problems involving simple ratios

Year 6: divide at least 4-digit numbers by both 1-digit

and 2-digit numbers (including decimals and

quantities)

Objective and	<u>Concrete</u>	<u>Pictorial</u>	<u>Abstract</u>
Objective and strategyShort divisionLong division(children should exchange into the tenths and hundredths column too)		Pictorial children also exchange int We can't group 2 thousands into of 12 so we will exchange them. We can group 24 hundreds into of 12 which leaves 1 hundred. After exchanging the hundred, w 14 tens. We can group 12 tens in group of 12, which leaves 2 tens. After exchanging the 2 tens, we ones. We can group 24 ones into groups of 12, which leaves no re	to the tenths and $groups$ $12 \boxed{2544}$ 24 12 2544 24 12 2544 12 2544 14 12 12 2544 14 12 12 12 2544 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 12 24 14 12 24 14 12 24 14 12 24 14 12 24 14 12 24 14 12 24 24 14 12 24 14 12 24 14 14 12 24 14 12 24 14 12 24 14 12 24 14 12 24 14 12 24 14 14 12 24 14 14 12 24 14 14 12 24 14 14 12 24 14 14 12 24 14 14 14 12 24 14 14 12 24 14 14 12 24 14 14 12 24 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 12 24 14 14 14 14 14 14 14 1
			$ \begin{array}{r} 12 2544\\ \underline{24}\\ 14\\ \underline{12}\\ \underline{24}\\ \underline{24}\\2$

Key skills for division in Year 6:

- Recall and use multiplication and division facts for all numbers to 12 x 12 for more complex calculations.
- Use written methods in cases where the answer has up to two decimal places.
- Divide numbers up to 4 digits by a 2 digit whole number using formal method of long division.
- Interpret remainders as whole number remainders, fractions, decimals or by rounding, depending on the context.
- Use short division where appropriate.
- Perform mental calculations, including mixed operations and large numbers.
- Identify common factors, common multiples and prime numbers.
- Solve problems involving all 4 operations.
- Use estimation to check answers to calculations and determine accuracy in the context of a problem.
- Solve problems which require answers to be rounded to specified degrees of accuracy.